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P0003

=> s 395/?/ccls or 370/?/ccls 35978 395/?/CCLS 16433 370/?/CCLS

L1 51429 395/?/CCLS OR 370/?/CCLS

=> s l1 and network?/ab

21491 NETWORK?/AB

L2 6191 L1 AND NETWORK?/AB

=> s 12 and fifi?/ab

0 FIFI?/AB

L3 0 L2 AND FIFI?/AB

=> s 12 and fifo?/ab

634 FIFO?/AB

L4 49 L2 AND FIFO?/AB

=> s 12 and (pipeline? (2a) buffer?)/ab

4381 PIPELINE?/AB

13477 BUFFER?/AB

18 (PIPELINE? (2A) BUFFER?)/AB

L5 1 L2 AND (PIPELINE? (2A) BUFFER?)/AB

=> s 14 and (full? or empty?)/ab

36086 FULL?/AB

5821 EMPTY?/AB

L6 8 L4 AND (FULL? OR EMPTY?)/AB

=> d 15 kwic

US PAT NO: (5,175,732 [IMAGE AVAILABLE]

US-CL-CURRENT: 370/463

ABSTRACT:

Method and apparatus are provided for data communication control within the communication controllers of stations within a local area **network**. In general, the method and apparatus involves maintaining within the command and status control interface unit of the communication controller,. . . well as transmitted. Each receive command is uniquely associated with a data packet storage location. Receive and transmit commands are **buffered** in a **pipeline** manner in the rece

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ive and transmit command queues, respectively,

whereas receive and transmit status bits are <u>buffered</u> in a <u>pipeline</u> manner in the receive and transmit status queues, respectively. The processor interfacing with the communication controller buffers transmit and receive.

. . these commands. The media access control unit of the communication controller executes each command when it is ready according to network protocol, and generates status bits which are buffered in respective status bit queues. The status bits are selectively processed to. . . processor. Consequently, the minimum back-to-back separation between two communication events of the same type, is eliminated thereby improving node and network data throughout.

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US PAT NO: 5,568,470 [IMAGE AVAILABLE]

US-CL-CURRENT: 370/238, 395, 412

ABSTRACT:

In . . ATM cells can experience a small delay from the ATM layer to the PHY layer to transmission on the ATM network. Such an arrangement includes providing the endnode with an ATM layer, the ATM layer having a first-in-first-out (FIFO) queue for transmitting transmit ATM traffic, providing the endnode with a PHY layer, the PHY layer having a FIFO queue for receiving the transmit ATM traffic, providing an interface between the FIFO queue of the ATM layer and the FIFO queue of the PHY layer for the flow of the transmit ATM traffic, providing a signal in the ATM endnode,. . the state machine monitoring the signal in the ATM endnode, stalling the transfer of the transmit ATM traffic from the ${\color{red}{\bf FIFO}}$ of the ATM layer to the FIFO of the PHY layer over the inter face when the signal and the state machine indicate that the **FIFO** of the PHY layer is **full**, and transmitting the transmit ATM traffic from the FIFO of the ATM layer to the FIFO of the PHY over the interface. By causing the ATM layer to generate/transfer a continuous stream of cells to the PHY layer, the method can provide cell time indications to allow the ATM layer to synchronize itself to the network.

US PAT NO: 5,566,175 [IMAGE AVAILABLE] L6: 2 of 8

US-CL-CURRENT: <u>370/468</u>; <u>395/250</u>

ABSTRACT:

This invention relates to the efficient use of resources in broadband telecommunications networks when handling bursty data traffic. A new technique shapes the data traffic profile to efficiently maximize the bandwidth reservation scheme whilst minimizing data loss and delay. The Fast Bandwidth Reservation Shaper (FBRS) comprises a FIFO buffer with three thresholds (T1-T3), a server, and a Fast Reservation Protocol (FRP) control function which monitors the state of. . . the queue and its associated thresholds, alters the service rate of the server, and handles the FRP protocol. With an empty buffer, a zero or small bandwidth is allocated to the data connection. When the first buffer threshold is reached, the FRP controller attempts to negotiate a small data rate (R1) with the network. As the queue grows to the second threshold (T2), the FRP controller attempts to negotiate a higher data rate (R2), . .

US PAT NO: 5,563,885 [IMAGE AVAILABLE] L6: 3 of 8 US-CL-CURRENT: 370/391, 394, 395, 411, 413, 538

ABSTRACT:

A method and system for scheduling multiple channel data output. A multi-channel data processor stores ATM cells received from a network data input stream in channel FIFOs of a cell buffer. The input interval between cells received at a channel FIFO and the channel FIFO fullness is monitored to determine an optimum cell output interval for each channel. This . . the rate at which optimum cell output interval is established such. cells are output is substantially constant compared to the input cell rate and drives each channel FIFO fullness towards a nominal value. Optimum cell departure times are then calculated based on the optimum cell output interval for each. . . cell departure times are sorted and prioritized to create an overall optimum cell transmission schedule. By removing cells from channel FIFOs according to this optimal cell transmission schedule, data returns to the network having a restored temporal sequence in each channel without requiring embedded timing information. Establishing an output rate and sequence which optimizes FIFO fullness and minimizes gaps in the output data, also reduces buffering requirements for downstream network

equipment.

US PAT NO: (5,485,584 [IMAGÉ AVAILABLE] L6: 4 of 8

US-CL-CURRENT: 395/842; 364/244.3, 247, 247.3, 247.7, DIG.1; 395/200.01, 500

ABSTRACT:

In a Local Area Network (LAN) system, an ethernet adapter exchanges data with a host through programmed I/O (PIO) and FIFO buffers. The receive PIO employs a DMA ring buffer backup so incoming packets can be copied directly into host memory when the PIO FIFO buffer is full. The adapter may be programmed to generate early receive interrupts when only a portion of a packet has been received from the network, so as to decrease latency. The adapter may also be programmed to generate a second early interrupt so that the.

to the adapter, which further reduces latency. The minimal latency of the adapter allows it to employ receive and transmit FIFO buffers which are small enough to be contained within RAM internal to an Application Specific Integrated Circuit (ASIC) containing the transceiver, ethernet controller. FIFO control circuitry and the host interface as well.

US PAT NO: (5,459,723 [IMAGE AVAILABLE] US-CL-CURRENT: 370/392, 395, 412

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ABSTRACT:

In a fast-packet network, incoming high-level data-link control (HDLC) data are supplied by a receiving line interface device to a packet management device comprising. . . packet management device has a transmitting state machine that rewrites the HDLC data from the frame buffer RAM to a FIFO register. When the FIFO register, the data are transferred to an HDLC transmitter coupled to a transmitting line interface device.

US PAT NO: 5,412,782 [IMAGE AVAILABLE] L6: 6 of 8 US-CL-CURRENT: 395/250; 364/239, 940.61, 940.62, DIG.1, DIG.2; 395/200.2

ABSTRACT:

In a Local Area <code>Network</code> (LAN) system, an ethernet adapter exchanges data with a host through programmed I/O (PIO) and <code>FIFO</code> buffers. The receive PIO employs a DMA ring buffer backup so incoming packets can be copied directly into host memory when the PIO <code>FIFO</code> buffer is <code>full</code>. The adapter may be programmed to generate early receive interrupts when only a portion of a packet has been received from the <code>network</code>, so as <code>to decrease latency</code>. The adapter may also be programmed to generate a second early interrupt so that the.

. to the adapter, which further reduces latency. The minimal latency of the adapter allows it to employ receive and transmit <code>FIFO</code> buffers which are small enough to be contained within RAM internal to an Application Specific Integrated Circuit (ASIC) containing the transceiver, ethernet controller, <code>FIFO</code> control circuitry and the host interface as well.

 US PAT NO:
 5,406,554 [IMAGE AVAILABLE]
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 US-CL-CURRENT:
 370/381; 365/189.01, 189.04, 189.08; 370/398, 426

ABSTRACT:

A synchronous first-in, first-out ("FIFO") having an alterable buffer store includes a dual-ported, random access memory ("RAM") based memory device incorporating conventional "empty" and "full" flags while also providing an alternate mode of operation in which the inhibiting effects of the "empty" and "full" flags are disabled whereby information contained within the FIFO may be modified before being read out. The alternate mode of operation is particularly useful in asynchronous transfer mode ("ATM")

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networking applications.

US PAT NO: 4,814,980 [IMAGE AVAILABLE] L6: 8 of 8
US-CL-CURRENT: 395/200.03; 364/228.3, 228.5, 229, 229.5, 231.9, 242.94,

244, 244.3, 260, 260.2, 263.2, 265, 266.3, 270.5, 270.7,

284, 284.3, 284.4, DIG.1; <u>395/200.2</u>

ABSTRACT:

A $\underline{\text{network}}$ of microprocessors, or nodes, are interconnected in an

n-dimensional cube having bidirectional communication links along the edges of the n-dimensional cube. Each node's processor <code>network</code> includes an I/O subprocessor dedicated to controlling communication of message packets along a bidirectional communication link with each end thereof terminating at an I/O controlled transceiver. Transmit data lines are directly connected from a local <code>FIFO</code> through each node's communication link transceiver. Status and control signals from the neighboring nodes are delivered over supervisory lines to inform the local node that the neighbor node's <code>FIFO</code> is <code>empty</code> and the bidirectional link between the two nodes is idle for data communication. A clocking line between neighbors, clocks a message into an <code>empty FIFO</code> at a neighbor's node and vica versa. Either neighbor may acquire control over the bidirectional communication link at any time, . . . has circuitry for checking whether or not the communication link is busy or idle, and whether or not the receive <code>FIFO</code> is <code>empty</code>. Likewise, each node can <code>empty</code> its own <code>FIFO</code> and in turn deliver a status signal to a neighboring node indicating

that the local **FIFO** is **empty**. The system includes features of automatic message rerouting, block message transfer and automatic parity checking and generation.

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